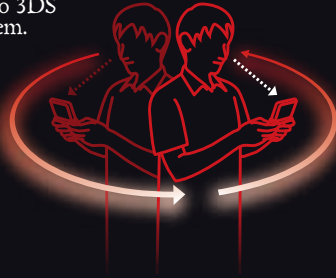


# Controls

## Viewing & Photographing Your Surroundings

View your surroundings with the Nintendo 3DS system's outer cameras by moving the system. Press **L**/**R** to take a photo.

- The gyro sensor can be recalibrated from the Options menu.
- This game is played by moving the Nintendo 3DS system. Before playing, make sure there is ample room around you and that you hold the system firmly.



## About This Instruction Booklet

For detailed instructions, please read the in-game e-manual. From the HOME Menu, select Spirit Camera: The Cursed Memoir and then tap the Manual button to view the e-manual.

Note: For user support, please see the e-manual included with the software, the Nintendo 3DS Operations Manual, and the Nintendo home page.



## Investigating the Cursed Memoir

Progress through Story Mode by investigating the included AR Book.

- Place the AR Book on a flat, well-lit surface.
- If the pages of the AR Book are bent or folded, or if they are dirty, they cannot be recognized by the system. Ensure that the pages of the AR Book in use are flat on the surface and that they are kept clean.
- Keep the AR Book out of direct light, as this can interfere with the outer cameras' ability to recognize it properly.



**1** When a page of the AR Book reacts to the camera, two circles will appear.

Note: If a page doesn't react to the camera, try viewing a different page.

**2** Move the Nintendo 3DS system to line up the two circles. The circles will light up when aligned correctly.



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Nintendo of America Inc.  
P.O. Box 957  
Redmond, WA 98073-0957 U.S.A.  
www.nintendo.com

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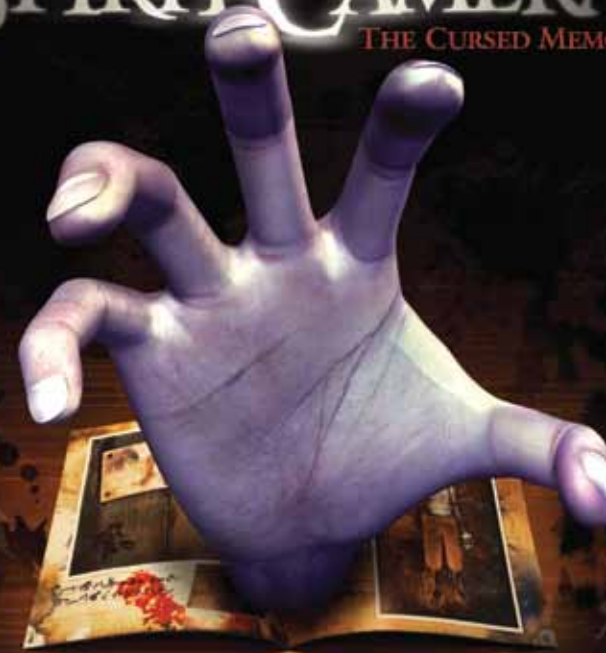


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PRINTED IN USA

# SPIRIT CAMERA™

THE CURSED MEMOIR



INSTRUCTION BOOKLET

NINTENDO 3DS™



The Official Seal is your assurance that this product is licensed or manufactured by Nintendo. Always look for this seal when buying video game systems, accessories, games and related products.

## FOR MORE INFORMATION, SEE THE BUILT-IN INSTRUCTION MANUAL

To view the built-in instruction manual, tap the button labeled "Manual" displayed on the HOME Menu.

## NEED HELP PLAYING A GAME?

For game play assistance, we recommend using your favorite Internet search engine to find tips for the game you are playing. Some helpful words to include in the search, along with the game's title, are: "walk through," "FAQ," "codes," and "tips."

**THIS GAME CARD WILL WORK ONLY WITH THE NINTENDO 3DS™ VIDEO GAME SYSTEM.**

**PLEASE CAREFULLY READ THE NINTENDO 3DS™ OPERATIONS MANUAL BEFORE USING YOUR SYSTEM, GAME CARD OR ACCESSORY. THIS MANUAL CONTAINS IMPORTANT HEALTH AND SAFETY INFORMATION.**

**IMPORTANT SAFETY INFORMATION: READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES.**

### **WARNING - 3D FEATURE ONLY FOR CHILDREN 7 AND OVER**

Viewing of 3D images by children 6 and under may cause vision damage.

Use the Parental Control feature to restrict the display of 3D images for children 6 and under. See the Parental Controls section in the Nintendo 3DS Operations Manual for more information.

### **WARNING - SEIZURES**

- Some people (about 1 in 4000) may have seizures or blackouts triggered by light flashes or patterns, and this may occur while they are watching TV or playing video games, even if they have never had a seizure before.
- Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game. Parents should watch their children play video games. Stop playing and consult a doctor if you or your child has any of the following symptoms:

**Convulsions**  
**Altered vision**

**Eye or muscle twitching**  
**Involuntary movements**

**Loss of awareness**  
**Disorientation**

To reduce the likelihood of a seizure when playing video games:

- Sit or stand as far from the screen as possible.
- Play video games on the smallest available television screen.
- Do not play if you are tired or need sleep.
- Play in a well-lit room.
- Take a 10 to 15 minute break every hour.

### **WARNING - EYESTRAIN AND MOTION SICKNESS**

Playing video games can result in eyestrain after a sustained period of time, and perhaps sooner if using the 3D feature. Playing video games can also result in motion sickness in some players. Follow these instructions to help avoid eyestrain, dizziness, or nausea:

- Avoid excessive play. It is recommended that parents monitor their children for appropriate play.
- Take a 10 to 15 minute break every hour, or every half hour when using the 3D feature, even if you don't think you need it. Each person is different, so take more frequent and longer breaks if you feel discomfort.
- If your eyes become tired or sore while playing, or if you feel dizzy or nauseated, stop and rest for several hours before playing again.
- If you continue to have any of the above symptoms, stop playing and see a doctor.

### **WARNING - REPETITIVE MOTION INJURIES**

Playing video games can make your muscles, joints, or skin hurt. Follow these instructions to avoid problems such as tendinitis, carpal tunnel syndrome or skin irritation:

Avoid excessive play. Parents should monitor their children for appropriate play.

- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- When using the stylus, you do not need to grip it tightly or press it hard against the screen. Doing so may cause fatigue or discomfort.
- If your hands, wrists, or arms become tired or sore while playing, or if you feel symptoms such as tingling, numbness, burning or stiffness, stop and rest for several hours before playing again.
- If you continue to have any of the above symptoms or other discomfort during or after play, stop playing and see a doctor.

### **IMPORTANT LEGAL INFORMATION**

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## WARRANTY & SERVICE INFORMATION

You may need only simple instructions to correct a problem with your product. Try our website at [support.nintendo.com](http://support.nintendo.com) or call our Consumer Assistance Hotline at 1-800-255-3700, rather than going to your retailer. Hours of operation are 6 a.m. to 7 p.m., Pacific Time, Monday - Sunday (times subject to change). If the problem cannot be solved with the troubleshooting information available online or over the telephone, you will be offered express factory service through Nintendo. Please do not send any products to Nintendo without contacting us first.

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**GAME & ACCESSORY WARRANTY** • Nintendo warrants to the original purchaser that the product (games and accessories) shall be free from defects in material and workmanship for a period of three (3) months from the date of purchase. If a defect covered by this warranty occurs during this three (3) month warranty period, Nintendo will repair or replace the defective product, free of charge.\*

**SERVICE AFTER EXPIRATION OF WARRANTY** • Please try our website at [support.nintendo.com](http://support.nintendo.com) or call the Consumer Assistance Hotline at 1-800-255-3700 for troubleshooting information and repair or replacement options and pricing.\*

\*In some instances, it may be necessary for you to ship the complete product, FREIGHT PREPAID AND INSURED FOR LOSS OR DAMAGE, to Nintendo. Please do not send any products to Nintendo without contacting us first.

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This warranty gives you specific legal rights. You may also have other rights which vary from state to state or province to province. Nintendo's address is: Nintendo of America Inc., P.O. Box 957, Redmond, WA 98073-0957 U.S.A.

This warranty is only valid in the United States and Canada.

## NEED HELP WITH INSTALLATION, MAINTENANCE OR SERVICE?

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