Check the regulations affecting the use of hands-free devices where you drive. Only use the Headset when and where
is safe to do so. Check the regulat.
is safe to do so.

## Driving

Check the
to do so.

## De

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Driving
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Es
Driving
Check the regulations affecting the use of hands-free devices where you drive. Only use the Headset when and where it is safe to do so.


Shown configured for wearing on the right ear / Shown configured for wearing on the ight ear / Shown configured for wearing on the right ear / Shown configured for wearing
on the right ear / Shown configured for wearing on the right ear / Shown configured for wearing on the right ear

## II.

## Controls and Functions / Sounds

In order to make operation easier, the Headset generates several sounds:
Switch-on tone / Switch-off tone / Pairing tone / Reset tone / Confir In order to make operation easier, the Headset generates several sounds:
Switch-on tone / Switch-off tone / Pairing tone / Reset tone / Confirmation tone / Error tone / Alert tone / Mute tone / Ring tone In order to make operation easier, the Headset generates several sounds:
Switch-on tone / Switch-off tone / Pairing tone / Reset tone / Confirm In order to make operation easier, the Headset generates several sounds:
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Switch-on tone / Switch-off tone / Pairing tone / Reset tone / Confir In order to make operation easier, the Headset generates several sounds:
Switch-on tone / Switch-off tone / Pairing tone / Reset tone / Confii

## III. Operation

## E

Wearing the Headset

- he Headset can be worn on either ear, by changing the orientation of the ear hook.

To remove the ear hook, carefully lever it from the back of the Headset by hand.
The ear hook can be replaced either way up. Note the indentation in the center to properly orient the ear hook on the Headset
With the user controls facing the user and the LED at the top, the closed loop of the ear hook should "point" right for operation on the right ear, and
left for the left ear.
To place on the ear, hold the Headset in the hand and push the open end of the hook slightly away from the Headset body.

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Wearing the Headset
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To place on the ear, hold the Headset in the hand and push the open end of the hook slightly away from the Headset body.

## III. Operation (continued)

## De

Wearing the Headset

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- The ear hook can be replaced either way up. Note the indentation in the center to properly orient the ear hook on the Headset.

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left for the left ead
To place on the ea

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- To place on the ear, hold the Headset in the hand and push the open end of the hook slightly away from the Headset body.


## IV. Preparing the Headset for Use-Pairing

## En

IN Code: The PIN code for the Headset is preset to 1234. It will be needed for pairing.
Before the Headset can communicate, it must be paired to the companion device it will be used with, such as a mobile phone. This is to ensure the Headset only communicates with the device chosen by the user and not any other Bluetooth devices in range.
he exact process to pair the Headset will also depend on the device it is paired with. The user manual for that device will give instructions on how to do
This. In all casess, the Headset will need to be put into PAIRING mode, which is described here:
If the Headset is on, switch it off.
Press and hold the main button.
The LED will alternately flash red/green.
5. Follow instructions for the companion device to pair to the Headset.
6. When prompted on the companion device, enter the PIN code for the Headset.

When paired, the Headset will give a short confirmation tone and switch to STANDBY, ready for operation.

## Fr

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Pairing information is stored by the Headset and can be changed at any time.
The exact process so pair the Headset will also depend on the device it is sparired with. The user manual for that device will give instructions on how to do
this. In all cases, the Headset will need to be put into PAIRING mode, which is described here:
If the Headset is on, switch it off.
Press and hold the main button.
When the short tone is heard, keep the button pressed until the pairing melody is generated.
The LED will alternately flash red/green.
Follow instructions for the companion device to pair to the Headset
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When paired, the Headset will give a short confirmation tone and switch to STANDBY, ready for operation.

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Press and hold the main button.
2. Press and hold the main button.

The LED will alternately flash red/green.
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When prompted on the companion device, enter the PIN code for the Headset.
When paired, the Headset will give a short confirmation tone and switch to STANDBY, ready for operation.

## Bluetooth ${ }^{m}$ <br> Hands-Free Headset

Experience the freedom of wireless communication

## *Bluetooth

phones enabled with
Bluetooth technolog

| Belkin Corporation | Belkin Components, Ltd. | Belkin Components B.V. | Belkin GmbH | Tech Support |
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|  | Shipton Way - Rushden - | Boeing Avenue 333 | 80637 München - Germany | 800.223 .5546 ext. |
|  | 10 6GL | 1119 PH Schipho--Rij | 9 (0) | ope: 00 |
|  |  | The Netherlands | +49 (0) 89143 405-100 | Australia: 1800666040 |
|  | Tel: +44 (0) 1933352000 | Tel: +31 (0) 206547300 | fax. +49 (0) $8914{ }^{\text {4 }}$ | 666 |
|  | Fax: +44 (0) 1933312000 | Fax: +31 (0) 206547349 |  |  |

## IV. Preparing the Headset for Use-Pairing (continued)

BIN Code: The PIN code for the Headset is preset to 1234. It will be needed for pairing.
Before the Headset can communicate, it must be paired to the companion device it wil be used
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. Press and hold the main button.
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The LED will alternately flash red/green
Follow instructions for the companion device to pair to the Headset.
2. When paired, the Headset will give a short confirmation tone and switch to STANDBY, ready for operation,

## It

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. The LED will alternately flash red/green
. Follow instructions for the companion device to pair to the Headset.
When prompted on the companion device, enter the PIN code for the Headset

## V. Troubleshooting

En
If the laaset sops operating, first ensure it is charged by charging it for five hours.
If the Headset remains non-functional, it may be reset by the following method: Press and hold the volume-down button, and at the same time, plug in the charger
as though to place the unit on charge.
The Headset will reset itself and be left in OFF mode.

## Fr

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| En ${ }_{A}^{L E D}$ red/green LED is used to indicate various functions. |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| LED Color |  |  | Effect in Current Mode |  |  |  |
|  | Steady ON | $\begin{array}{\|l} \hline \text { Alternate } \\ \text { Blinking } \end{array}$ | Slow Flashing | $\begin{array}{\|l\|l} \hline \begin{array}{l} \text { Fast } \\ \text { Flashing } \end{array} \end{array}$ | $\begin{array}{\|l\|l\|} \hline \text { binith } 2 \end{array}$ | Steady OFF |
| Red | Switched OFF and on charge, battery low |  | STAND BYmode and battery low | TALK or INCOMING CALL and battery low | $\begin{array}{\|l\|} \hline \text { TALK and } \\ \text { mutted and } \\ \text { battery low } \end{array}$ | OfF-mode |
| Green | $\begin{aligned} & \text { Switched } \\ & \text { Off and on } \\ & \text { charge, } \\ & \text { battery high } \end{aligned}$ |  | STAND BYmode and battery Ihigh | $\begin{array}{\|l\|} \hline \text { TALK or } \\ \text { INCOMING } \\ \text { CALL and } \\ \text { battery high } \\ \hline \end{array}$ | $\begin{aligned} & \text { TALK and } \\ & \text { muted and } \\ & \text { battery high } \end{aligned}$ |  |
| Red and Green |  | $\begin{aligned} & \text { PAIRING } \\ & \text { mode } \end{aligned}$ |  |  |  |  |
| Note: When on charge with the Headset not switched OFF, the LED flashing sequence is not changed, but the LED color will change from red to green as the battery reaches full charge |  |  |  |  |  |  |
| $\text { De }{ }_{\text {A red/green LED LED is used to indicate various functions. }}^{\text {LED Indicat }}$ |  |  |  |  |  |  |
| LED Color | Effect in Current Mode |  |  |  |  |  |
|  | Steady ON | $\begin{array}{\|l} \hline \text { Alternate } \\ \text { Blinking } \end{array}$ | $\begin{array}{\|l\|} \hline \begin{array}{l} \text { Slow } \\ \text { Flashing } \end{array} \end{array}$ |  | $\begin{aligned} & \mid \text {...with 2 } \\ & \text { blinks } \end{aligned}$ | Steady OFF |
| Red | Switched <br> OFF and on <br> charge, <br> battery low |  | STAND BYmode and battery low | $\begin{aligned} & \text { TALK or } \\ & \text { INOMING } \\ & \text { CALL and } \\ & \text { Cattery low } \end{aligned}$ | $\begin{array}{\|l\|} \hline \text { TALK and } \\ \text { muted and } \\ \text { battery low } \end{array}$ | OfF-mode |
| Green | $\begin{aligned} & \text { Switched } \\ & \text { off and on } \\ & \text { charge, } \\ & \text { battery high } \end{aligned}$ |  | STAND BYmode and battery Ihigh | TALK or INCOMING CALL and CALL and $\qquad$ | $\begin{array}{\|l\|l} \hline \text { TALK and } \\ \text { muted and } \\ \text { battery high } \end{array}$ |  |
| Red and Green |  | $\begin{array}{\|l} \hline \text { PAIIINGG } \\ \text { mode } \end{array}$ |  |  |  |  |
| Note: When on charge with the Headset not switched OFF, the LED flashing sequence is not changed, but the LED color will change from red to green as the battery reaches full charge. |  |  |  |  |  |  |


|  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: |
| LED Color |  |  | Effect in Current Mode |  |
|  | Steaty ON | $\begin{array}{\|l} \hline \begin{array}{l} \text { Alternate } \\ \text { Blinking } \end{array} \\ \hline \end{array}$ | $\begin{aligned} & \text { Slow } \\ & \text { Flashing } \end{aligned}$ | $\begin{array}{\|l\|} \hline \begin{array}{l} \text { Fast } \\ \text { Flashing } \end{array} \end{array}$ |
| Red | Switched OFF and on charge, battery low |  | STAND BYmode and battery low | $\begin{array}{\|l\|} \hline \text { TALK or } \\ \text { INCOMING } \\ \text { CALL and } \\ \text { battery low } \end{array}$ |
| Green | Switched charge, battery hig |  | $\begin{array}{\|l} \hline \text { STAND BY- } \\ \text { mode and } \\ \text { battery } \\ \text { Ihigh } \end{array}$ | TALK or CALL and battery high |
| Red and Green |  | $\begin{aligned} & \text { PAIRING } \\ & \text { mode } \end{aligned}$ |  |  |


| 前 with 2 |
| :--- | :--- |
| blinks |$|$

Steady OFF

Note: When on charge with the Headset not switched OFF, the LED flashing sequencu is not
changged, but the LED color will change from red to green as the battery reaches full charge.
NL ${ }_{\text {A red/green }}^{\text {LED Indicator }}$ is used to indicate various functions.

| LED Color | Effect in Current Mode |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Steady ON |  | $\begin{aligned} & \text { Slow } \\ & \text { Flashing } \end{aligned}$ | Fast Flashing | $\begin{array}{\|l} \hline \text {...with 2 } \\ \text { blinks } \end{array}$ | Steady OFF |
| Red | Switched OFF and on charge, battery low |  | $\begin{aligned} & \text { STAND B- B- } \\ & \text { boded and } \\ & \text { adary low } \end{aligned}$ | TALK or CALL and battery low | TALK and muted and battery low | OfF-mode |
| Green | Switched OFF and on charge, battery high |  | $\begin{array}{\|l} \hline \text { STAND BY- } \\ \text { mode and } \\ \text { battery } \\ \text { Ihigh } \end{array}$ | TALK or CALL and battery high | TALK and muted and battery high |  |
| Red and Green |  | $\begin{aligned} & \begin{array}{l} \text { PAIRING } \\ \text { mode } \end{array} \\ & \hline \end{aligned}$ |  |  |  |  |
| Note: When on charge with the Headset not switched OFF, the LED flashing sequence is not changed, but the LED color will change from red to green as the battery reaches full charge. |  |  |  |  |  |  |


| LED Color | Effect in Current Mode |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Steady ON | $\begin{array}{\|l\|l\|} \hline \begin{array}{l} \text { Alternate } \\ \text { Blinking } \end{array} \\ \hline \end{array}$ | $\begin{aligned} & \hline \begin{array}{l} \text { Slow } \\ \text { Flashing } \end{array} \end{aligned}$ | $\begin{aligned} & \hline \begin{array}{l} \text { Fast } \\ \text { Flashing } \end{array} \end{aligned}$ | $\begin{array}{\|l\|l\|l\|l\|l\|l\|l\|l\|l\|} \hline \text { blinks } \end{array}$ | Steady OFF |
| Red | Switched OFF and on charge, battery Iow |  | $\begin{aligned} & \text { STAND BY- } \\ & \text { mode and } \\ & \text { battery low } \end{aligned}$ | TALK or ILCOMING CALL and battery low | TALK and muted and battery low | OFF-mode |
| Green | $\begin{aligned} & \text { Switched } \\ & \text { off and on } \\ & \text { charge, } \\ & \text { battery high } \end{aligned}$ |  | $\begin{array}{\|l} \hline \text { STAND BY- } \\ \text { mode and } \\ \text { battery } \\ \text { Ihigh } \end{array}$ | $\begin{aligned} & \text { TALK or } \\ & \text { INCOMING } \\ & \text { CALL and } \\ & \text { battery high } \end{aligned}$ | TALK and muted and battery high |  |
| $\begin{array}{\|l} \hline \begin{array}{l} \text { Red and } \\ \text { Green } \end{array} \\ \hline \end{array}$ |  | $\begin{aligned} & \text { PAIRING } \\ & \text { mode } \end{aligned}$ |  |  |  |  |
| Note: When on charge with the Headset not switched OFF, the LED flashing sequence is not changed, but the LED color will change from red to green as the battery reaches full charge. |  |  |  |  |  |  |

FF Key Press

| Key Press | Effect in Current Mode |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
|  | OFF | PAIRING | STANDBY | INCOMING <br> CALL | TALK |
| $\begin{array}{\|l\|l} \hline \text { Short } \\ \text { (less than } \end{array}$ $3 \text { sec.) }$ |  | Exit PAIRING mode and got to STANDBY | Initiate a call | Answera call | End current call (Not possible when microphone is muted) |
| Medium <br> (3-10 sec.) | Switch on and <br> go into <br> STANDBY <br> mode | Exit PAIRING <br> mode, reset <br> PAIRING data <br> and switch <br> OFF | Switch OFF Headset | Switch OFF Headset | Mute and unmute the microphone |
| Long (more than 3 sec .) | Switch on and go into PAIRING mode |  |  |  | Mute and unmute the microphone |


| De ${ }_{\text {Key Press }}$ |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
| Key Press | Effect in Current Mode |  |  |  |  |
|  | OFF | PARIING | STANDBY | INCOMING CALL | TALK |
| $\begin{array}{\|l\|} \hline \begin{array}{l} \text { Short } \\ \text { (less than } \\ 3 \text { sec.) } \end{array} \\ \hline \end{array}$ |  | Exit PAIRING mode and got to STANDBY | Initiate a call | Answera call | End current call (Not possible when microphone is muted) |
| $\begin{aligned} & \text { Medium } \\ & \text { ( } 3-10 \text { sec.) } \end{aligned}$ | Switch on and <br> go into <br> STANDBY <br> mode | Exit PAIRING mode, reset PAIRING data and switch OFF | Switch OFF Headset | Switch OFF Headset | Mute and unmute the microphone |
| Long (more than 3 sec .) | Switch on and go into PAIRING mode |  |  |  | Mute and unmute the microphone |

$\mathrm{Nl}_{\text {key Press }}$

| Key Press |  |
| :--- | :--- |
|  | OfF |
| Shart <br> (less than <br> 3 sec.) |  |
| Medium <br> (3-10 sec.) | Switch on and <br> go into <br> STANDBY <br> mode |
| Long <br> (more than <br> 3 sec.) | Switch on <br> and on into <br> PAlRING <br> mode |


| Effect in Current Mode |  |  |  |
| :---: | :---: | :---: | :---: |
| PAIRING | STANDBY | INCOMING CALL | TALK |
| Exit PAIRING mode and got to STANDBY | Initiate a call | Answera call | End current call (Not possible when microphone is muted) |
| Exit PAIRING mode, reset PAIRING data and switch OFF | Switch OFF Headset | Switch OFF Headset | Mute and unmute the microphone |
|  |  |  | Mute and unmute the microphone |

${ }^{[5}{ }_{\text {kee Perss }}$

| Key Press | Effect in Current Mode |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
|  | OFF | PAIRING | STANDBY | INCOMING CALL | talk |
| Short (less than 3 sec .) |  | Exit PAIRING mode and got to STANDBY | Initiate a call | Answer a call | End current call (Not <br> possible when microphone is muted) |
| Medium <br> (3-10 sec.) | Switch on and <br> go into <br> STANDBY <br> mode | Exit PAIRING mode, reset PAIRING data and switc OFF | Switch OFF Headset | Switch OFF Headset | Mute and unmute the microphone |
| Long (more than 3 sec.) | Switch on and go into PAIRING mode |  |  |  | Mute and unmute the microphone |

## It ${ }_{\text {key Press }}$

| Key Press | Effect in Current Mode |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
|  | OFF | PIIIING | STANDBY | INCOMING CALL | TALK |
| $\begin{array}{\|l\|l} \hline \begin{array}{l} \text { Short } \\ \text { (less than } \\ 3 \text { sec.) } \end{array} \end{array}$ |  | Exit PAIRING mode and got to STANDBY | Initite a call | Answera call | End current call (Not possible when microphone is muted) |
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